



# BASICS OF SECURITY REQUIREMENT ELICITATION

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# What is Requirement Engineering?

1. What a system must do
2. Known limitation and constrains on the resouse or design
3. How well system must do (1)

- Functional Requerment : (1)

- Specific, Unambiguous, Measurable, Obseravle, Testable

- Non-functional Requirment : (2) and (3)

- *E.g : Safety, Security, Availibily, Reliability, Cost, Quality, ...*

# What are the steps in RE?

- Elicitation
  - *Interview, Brainstroming, Role Playing, Prototyping, Games, ...*
- Analysis
  - Consistent and fit together, not contradicting each other
- Specification and Documentation
  - *NL, Graphical (e.g. UML), Mathematical*
- Validation and Verification

# Specification

- UML, Pseudocode, Math
  - Need of special training
  - Translation Error
- *Natural Language*
  - Unconstrained use, inherently unsuitable for requirements definition
    - Ambiguity (a word or phrase has two or more different meanings)
    - Vagueness (lack of precision, structure and/or detail)
    - Complexity
    - Untestability (cannot be proven true or false when the system is implemented)

# Introducing EARS

- Easy Approach to Requirement Syntax (EARS)
- Two cases of requirement
  - *Normal Behavior*
    - When everything works fine
  - *Unwanted Behavior*
    - When there is error, failure, malfunctioning

# Generic Requirements Syntax

## ■ *Template*

*<optional pre-condition> <optional trigger> the <system name> shall <system response>*

- *Pre-condition : conditions in which the requirement can be invoked*
- *Trigger : event that initiates the requirement*
- *System response: the necessary system behaviour*

# Generic Requirements Syntax (cont.)

## ■ *Template*

*<optional pre-condition> <optional trigger> the <system name> shall <system response>*

- *Order is significant, follows temporal logic:*
  - *Any preconditions must be satisfied otherwise the requirement cannot ever be activated.*
  - *The trigger must be true for the requirement to be “fired”, but only if the preconditions were already satisfied.*
  - *The system is required to achieve the stated system response if and only if the preconditions and trigger are true.*

# Normal Behavior T1 : Ubiquitous

- Defines the system behavior that is active all the time, it is “continious”.
- No pre-condition or trigger, it is “unconditional”.
- Examples
  - *The car shall have maximum retail price of XXX.*
  - *The laptop shall have a maximum mass of XXX grams.*
  - *The laptop shall have minimum XXX hours of battery life.*
  - *The monitor shall have minimum XXX lumens of brightness.*



# Normal Behaviour T2 : Event-driven

- Syntax

*When <trigger> the <system name> shall <system response>*

- Req is initiated only when a triggering event is detected within the system boundary.
- The trigger is something that the system itself can detect.
- Examples
  - *When a process runs out of memory the OS shall kill the process.*
  - *When a packet with ACK message is received the OS shall respond with a SYN message.*
  - *When the laptop is turned off and the power button is pressed the laptop shall boot up.*
  - *When the process is in idle state and the process receives a signal the process shall log the signal number to a file under /etc/signal.log .*

Why?

# Normal Behavior T3 : State-driven

- Syntax

*While <in specific state> the <system name> shall <system response>*

- *Req is activated when the system is in a defined state, req is “cont” but only while the system is in that specific defined state.*

- Examples

- *While the ignition is on, the car shall display the fuel level and oil level to the driver.*
- *While the key is in the car, the car alarm shall be disabled.*
- *While the laptop is running on battery and battery is less than 10 percent, the laptop shall display “low battery” message..*

# Normal Behavior T4: Option

- Syntax

*Where <feature is included> the <system name> shall <system response>*

- Req is applicable only when a system includes the particular feature.

- Examples

- Where the car has electric windows, the car windows control button shall be on the driver door panel.

# Unwanted Behavior

- Syntax

*if <optional per-condition> <trigger>, then the <system name> shall <system response>*

- Major source of omission

- Variant of event driven requirement

- Given their own syntax, to be easily identified throughout the lifecycle

- Examples

- *If the car detects attempted intrusion, then the car shall activate the car alarm.*
- *If tampering with the RO root file-system is detected, then the system shall not boot.*
- *If incorrect password entered more than 5 times, then the laptop shall wait 5 seconds before asking for password again.*
- *If the device is flashed with lower software version, then the device shall show a warning that system is running with lower version and stop the boot process.*

*System response mitigates the impact of the unwanted event, or prevents the system from entering an unwanted state.*

# Complex Requirement

- Requirement with complex conditional clauses,
- defined using combination of When, Where, While, If-Then
- Example
  - *While the laptop is operating on main electrical power, if the power cable is disconnected, then the laptop shall display and warning message.*

# Volere Requirements Specification Template

Requirement #: **75**

Requirement Type: **9**

Event/BUC/PUC #: **7, 9**

Description: **The product shall record all the roads that have been treated**

Rationale: **To be able to schedule untreated roads and highlight potential danger**

Originator: **Arnold Snow - Chief Engineer**

Fit Criterion: **The recorded treated roads shall agree with the drivers' road treatment logs and shall be up to date within 30 minutes of the completion of the road's treatment**

Customer Satisfaction: **3**

Customer Dissatisfaction: **5**

Dependencies: **All requirements using road and scheduling data**

Conflicts: **105**

Supporting Materials: **Work context diagram, terms definitions in section 5**

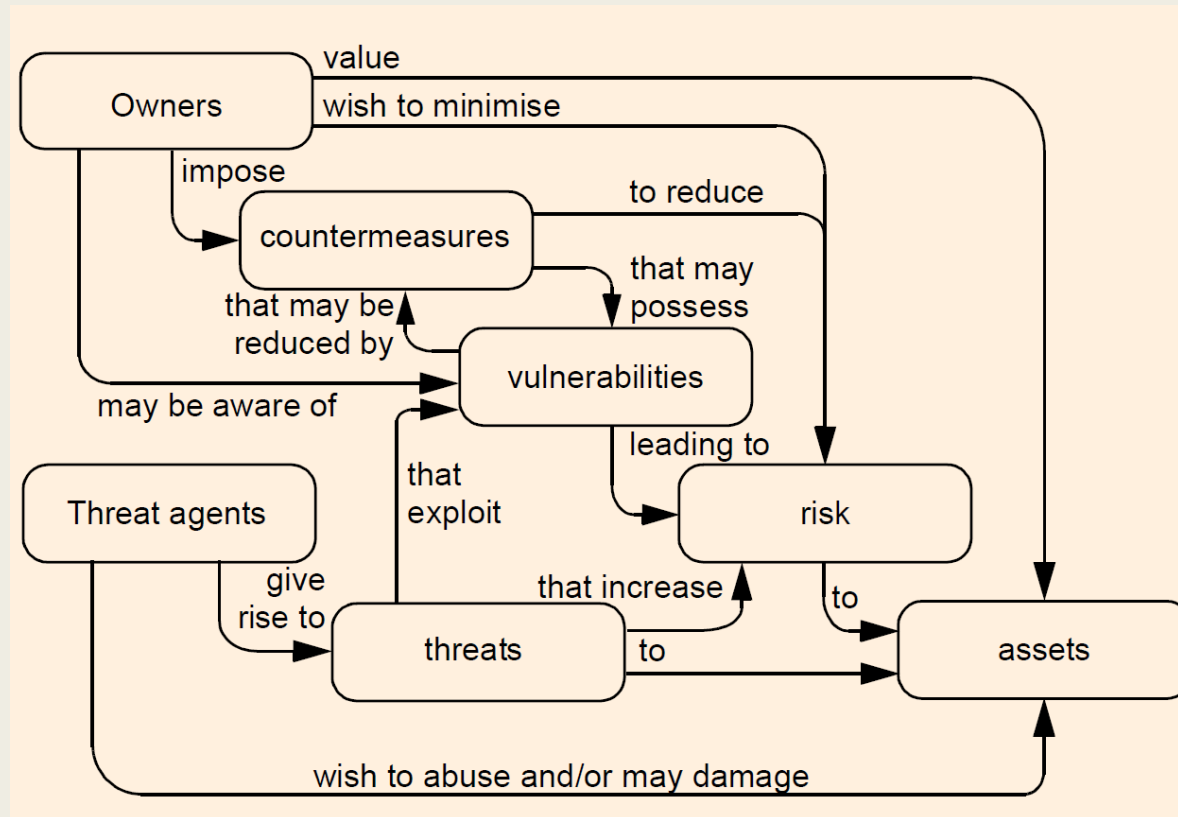
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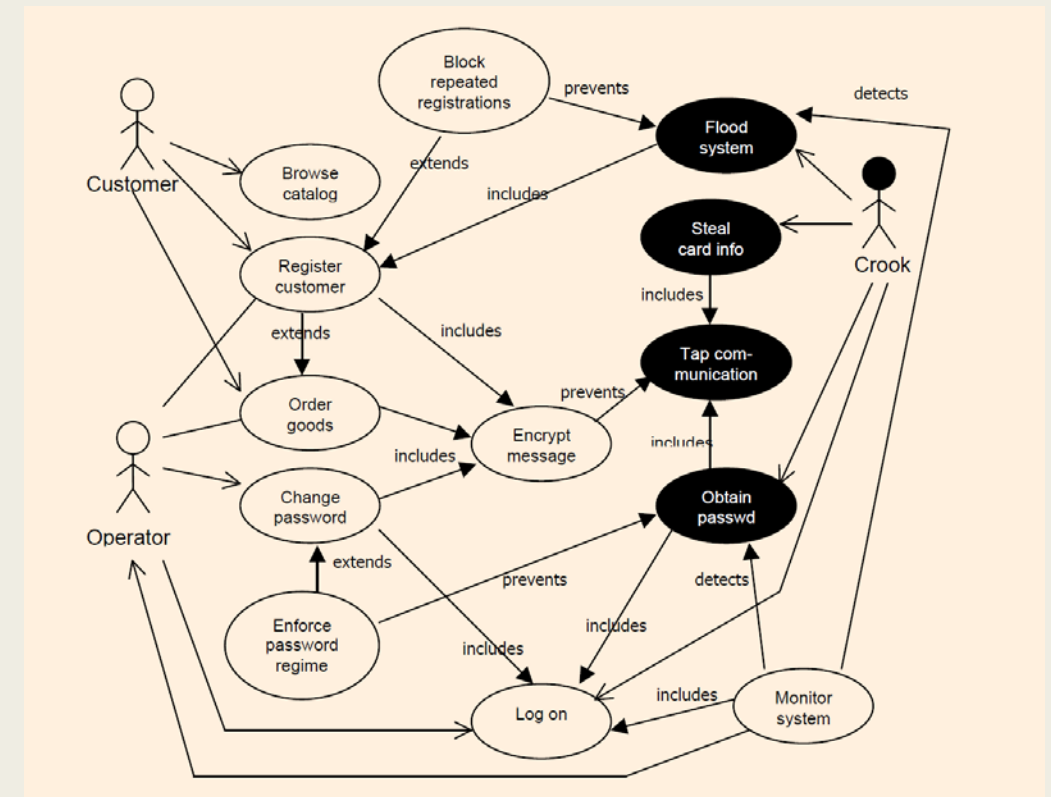
# Eliciting Security Requirements

- Start by understanding the problem (not solution)



# Abuse/Misuse Cases

- *Abuse Case* (McDermott & Fox, 1999)
- *Misuse cases* (Sindre & Opdahl, 2001)
- *Threat Modeling* (Myagmar Et al. , 2005)
- The Security Requirement Process
  - *Identify critical asset*
  - *Define security goal* (e.g. Confidentiality)
  - *Identify threats*
  - *Identify and analyze risk*
  - *Define security requirement*



Misuse case, Misuser and threaten use case



# SQUARE Methodology

- Developed by Mead & Stehney, 2005
- Consist of a 9-step process:
  - *Step 1: Agree on definitions*
  - *Step 2: Identify security goals*
  - *Step 3: Develop supporting artifacts*
  - *Step 4: Perform risk assessment*
  - *Step 5: Select elicitation techniques*
  - *Step 6: Elicit security requirements*
  - *Step 7: Categorize requirements*
  - *Step 8: Prioritize requirements*
  - *Step 9: Requirements inspections*

Number	Step	Input	Techniques	Participants	Output
1	Agree on definitions	Candidate definitions from IEEE and other standards	Structured interviews, focus group	Stakeholders, requirements team	Agreed-to definitions
2	Identify assets and security goals	Definitions, candidate goals, business drivers, policies and procedures, examples	Facilitated work session, surveys, interviews	Stakeholders, requirements engineer	Assets and goals
3	Develop artifacts to support security requirements definition	Potential artifacts (e.g., scenarios, misuse cases, templates, forms)	Work session	Requirements engineer	Needed artifacts: scenarios, misuse cases, models, templates, forms
4	Perform risk assessment	Misuse cases, scenarios, security goals	Risk assessment method, analysis of anticipated risk against organizational risk tolerance, including threat analysis	Requirements engineer, risk expert, stakeholders	Risk assessment results
5	Select elicitation techniques	Goals, definitions, candidate techniques, expertise of stakeholders, organizational style, culture, level of security needed, cost benefit analysis, etc.	Work session	Requirements engineer	Selected elicitation techniques
6	Elicit security requirements	Artifacts, risk assessment results, selected techniques	Joint Application Development (JAD), interviews, surveys, model-based analysis, checklists, lists of reusable requirements types, document reviews	Stakeholders facilitated by requirements engineer	Initial cut at security requirements
7	Categorize requirements as to level (system, software, etc.) and whether they are requirements or other kinds of constraints	Initial requirements, architecture	Work session using a standard set of categories	Requirements engineer, other specialists as needed	Categorized requirements
8	Prioritize requirements	Categorized requirements and risk assessment results	Prioritization methods such as Triage, Win-Win	Stakeholders facilitated by requirements engineer	Prioritized requirements
9	Requirements inspection	Prioritized requirements, candidate formal inspection technique	Inspection methods such as Fagan, peer reviews	Inspection team	Initial selected requirements, documentation of decision-making process and rationale

Security Requirements Elicitation and Analysis Process

# Reusable Security Requirements

- Define generic assets, threats, tests and mitigation
- Construct a security requirement repository
  - STRIDE and CAPEC

Generic Security Use Case: Access Control		
Path name: Reject invalid authentication		
<b>Preconditions:</b> Misuser has valid means of user identification but invalid means of user authentication.		
Misuser Interactions	System Requirements	
	System Interactions	System Actions
	Request user identity and authentication.	
Provide valid user id but invalid authentication.		
	Reject misuser by cancelling transaction.	Attempt identification, authentication & authorization.
<b>Postconditions:</b> 1) Misuser has valid means of user identification but invalid means of user authentication <b>AND</b> 2) Misuser not authenticated, not granted access <b>AND</b> 3) Access control failure registered.		

Generic Misuse Case: Spoof User Access	
<b>Summary:</b> The misuser successfully makes <u>the system</u> (physical / human / computerized) believe he is a legitimate user, thus gaining access to <u>a restricted system / service / resource / building</u> .	
<b>Preconditions:</b> 1) The misuser has a legitimate user's valid means to identify and authenticate <b>OR</b> 2) The misuser has invalid means to identify and authenticate, but so similar to valid means that <u>the system</u> is unable to distinguish (even if operating at its normal capabilities) <b>OR</b> 3) <u>The system</u> is corrupted to accept means of identification and authentication that would normally have been rejected. The misuser may previously have performed misuse case "Tamper with system" to corrupt the system.	
Misuser interactions	System interactions
Request <u>access / service</u>	
	Request identification and authentication
Misidentify and misauthenticate	
	<u>Grant access / provide service</u>
<b>Postconditions:</b> 1) The misuser <u>can do anything the legitimate user could have done within one access session</u> <b>AND</b> 2) In <u>the system's</u> log (if any), it will appear that <u>the system was accessed</u> by the legitimate user.	

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